

FFFFFFFFFFFFFFFF	111	111	AAAAAAAAA	
FFFFFFFFFFFFFFFF	111	111	AAAAAAAAA	
FFFFFFFFFFFFFFFF	111	111	AAAAAAAAA	
FFF	111111	111111	AAA	AAA
FFF	111111	111111	AAA	AAA
FFF	111111	111111	AAA	AAA
FFF	111	111	AAA	AAA
FFF	111	111	AAA	AAA
FFF	111	111	AAA	AAA
FFFFFFFFFFFFFF	111	111	AAA	AAA
FFFFFFFFFFFFFF	111	111	AAA	AAA
FFFFFFFFFFFFFF	111	111	AAA	AAA
FFF	111	111	AAAAAAAAAAAAAAAA	
FFF	111	111	AAAAAAAAAAAAAAAA	
FFF	111	111	AAAAAAAAAAAAAAAA	
FFF	111	111	AAA	AAA
FFF	111	111	AAA	AAA
FFF	111	111	AAA	AAA
FFF	111	111	AAA	AAA
FFF	111111111	111111111	AAA	AAA
FFF	111111111	111111111	AAA	AAA
FFF	111111111	111111111	AAA	AAA

MM		MM	AAAAAA	PPPPPPPP	VV	VV	BBBBBBBB	NN	NN	
MM		MM	AAAAAA	PPPPPPPP	VV	VV	BBBBBBBB	NN	NN	
MMM	MMM	AA	AA	PP	PP	VV	BB	NN	NN	
MMM	MMM	AA	AA	PP	PP	VV	BB	NN	NN	
MM	MM	MM	AA	AA	PP	PP	VV	BB	NNNN	NN
MM	MM	MM	AA	AA	PP	PP	VV	BB	NNNN	NN
MM		MM	AA	AA	PPPPPPPP	VV	VV	BBBBBBBB	NN	NN
MM		MM	AA	AA	PPPPPPPP	VV	VV	BBBBBBBB	NN	NN
MM		MM	AAAAAAAAA	PP		VV	VV	BB	NN	NNNN
MM		MM	AAAAAAAAA	PP		VV	VV	BB	NN	NNNN
MM		MM	AA	AA	PP	VV	VV	BB	NN	NN
MM		MM	AA	AA	PP	VV	VV	BB	NN	NN
MM		MM	AA	AA	PP		VV	BBBBBBBB	NN	NN
MM		MM	AA	AA	PP		VV	BBBBBBBB	NN	NN

```

LL          IIIIII          SSSSSSSS
LL          IIIIII          SSSSSSSS
LL          II             SS
LL          II             SS
LL          II             SS
LL          II             SS
LL          II             SSSSSS
LL          II             SSSSSS
LL          II             SS
LL          II             SS
LL          II             SS
LL          II             SS
LLLLLLLLLLLL IIIIII          SSSSSSSS
LLLLLLLLLLLL IIIIII          SSSSSSSS

```

MO
VO4

.....

```
1 0001 0 MODULE MAPVBN (
2 0002 0 LANGUAGE (BLISS32),
3 0003 0 IDENT = 'V04-000',
4 0004 0 ) =
5 0005 1 BEGIN
6 0006 1
7 0007 1
8 0008 1 *****
9 0009 1 *
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26 0026 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
27 0027 1 *
28 0028 1 *
29 0029 1 *****
30 0030 1
31 0031 1 ++
32 0032 1
33 0033 1 FACILITY: F11ACP Structure Level 1
34 0034 1
35 0035 1 ABSTRACT:
36 0036 1
37 0037 1 This routine maps the specified virtual blocks to their
38 0038 1 corresponding logical blocks using the supplied window.
39 0039 1 The window is turned if necessary.
40 0040 1
41 0041 1 ENVIRONMENT:
42 0042 1
43 0043 1 STARLET operating system, including privileged system services
44 0044 1 and internal exec routines.
45 0045 1
46 0046 1 --
47 0047 1
48 0048 1
49 0049 1 AUTHOR: Andrew C. Goldstein, CREATION DATE: 3-Mar-1977 12:20
50 0050 1
51 0051 1 MODIFIED BY:
52 0052 1
53 0053 1 V02-002 LMP0005 L. Mark Pilant, 29-Dec-1981 15:20
54 0054 1 Add support for Cathedral windows.
55 0055 1
56 0056 1 V02-001 ACG0229 Andrew C. Goldstein, 22-Dec-1981 19:44
57 0057 1 Move updating of PMS$GL_TURN from TURN_WINDOW
```

MAPVBN
V04-000

J 3
16-Sep-1984 01:10:45
14-Sep-1984 12:29:45

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[F11A.SRC]MAPVBN.B32;1 Page (1) 2

: 58
: 59
: 60
: 61
: 62
: 63
: 64
: 65

0058 1 !
0059 1 !
0060 1 !
0061 1 !**
0062 1 !
0063 1 !
0064 1 LIBRARY 'SYSS\$LIBRARY:LIB.L32';
0065 1 REQUIRE 'SRC\$:FCPDEF.B32';

V02-000 ACG0167 Andrew C. Goldstein, 7-May-1980 18:51
Previous revision history moved to F11A.REV

```

67 0380 1 GLOBAL ROUTINE MAP_VBN (VBN, WINDOW, BLOCK_COUNT, UNMAPPED_BLOCKS) =
68 0381 1
69 0382 1 ++
70 0383 1
71 0384 1 FUNCTIONAL DESCRIPTION:
72 0385 1
73 0386 1 This routine maps the specified virtual blocks to their
74 0387 1 corresponding logical blocks using the supplied window.
75 0388 1 the window is turned if necessary.
76 0389 1
77 0390 1 CALLING SEQUENCE:
78 0391 1 MAP_VBN (ARG1, ARG2, ARG3, ARG4)
79 0392 1
80 0393 1 INPUT PARAMETERS:
81 0394 1 ARG1: desired VBN
82 0395 1 ARG2: address of window to use
83 0396 1 ARG3: number of blocks to map
84 0397 1 if not present, 1
85 0398 1
86 0399 1 IMPLICIT INPUTS:
87 0400 1 NONE
88 0401 1
89 0402 1 OUTPUT PARAMETERS:
90 0403 1 ARG4: if present, address to store number of unmapped blocks
91 0404 1
92 0405 1 IMPLICIT OUTPUTS:
93 0406 1 NONE
94 0407 1
95 0408 1 ROUTINE VALUE:
96 0409 1 starting LBN or -1 if no map
97 0410 1
98 0411 1 SIDE EFFECTS:
99 0412 1 window may be turned, header may be read
100 0413 1
101 0414 1 --
102 0415 1
103 0416 2 BEGIN
104 0417 2
105 0418 2 MAP
106 0419 2 WINDOW : REF BBLOCK;
107 0420 2
108 0421 2 LOCAL
109 0422 2 COUNT, : number of blocks to map
110 0423 2 UNMAPPED, : address to store unmapped block count
111 0424 2 DUMMY, : place for above by default
112 0425 2 FCB : REF BBLOCK, : address of FCB of file
113 0426 2 HEADER : REF BBLOCK, : address of file header
114 0427 2 LBN; : resulting LBN of map
115 0428 2
116 0429 2 EXTERNAL
117 0430 2 PMSSGL_TURN : ADDRESSING_MODE (GENERAL);
118 0431 2 : system count of window turns
119 0432 2
120 0433 2 EXTERNAL ROUTINE
121 0434 2 MAP_WINDOW, : scan window map
122 0435 2 READ_HEADER, : read file header
123 0436 2 TURN_WINDOW, : turn window
```

```
124 0437 2 REMAP_FILE; ! remap the file completely
125 0438
126 0439
127 0440 2 ! Check the VBN for legality - i.e., non-zero and within the file size
128 0441 2 ! given in the FCB.
129 0442 2
130 0443 2
131 0444 2 FCB = .WINDOW[WCBSL_FCB];
132 0445 2 IF .VBN EQL 0 OR .VBN GTRU .FCB[FCBSL_FILESIZE]
133 0446 2 THEN RETURN -1;
134 0447 2
135 0448 2 ! If the file is multi-header, scan the extension FCB's for the one
136 0449 2 ! containing the desired VBN. The right FCB is identified by noting that
137 0450 2 ! there are no more, or that the start VBN of the next one is greater than
138 0451 2 ! the desired VBN.
139 0452 2
140 0453 2
141 0454 2 UNTIL
142 0455 2 (IF .FCB[FCBSL_EXFCB] EQL 0 THEN 1
143 0456 2 ELSE .BLOCK [FCB[FCBSL_EXFCB], FCB$STVBN] GTRU .VBN
144 0457 2 )
145 0458 2 DO FCB = .FCB[FCBSL_EXFCB];
146 0459 2
147 0460 2 ! Default the optional arguments.
148 0461 2
149 0462 2
150 0463 2 COUNT = (IF ACTUALCOUNT GEQ 3
151 0464 2 THEN .BLOCK_COUNT
152 0465 2 ELSE 1
153 0466 2 );
154 0467 2 UNMAPPED = (IF ACTUALCOUNT GEQ 4
155 0468 2 THEN .UNMAPPED_BLOCKS
156 0469 2 ELSE DUMMY
157 0470 2 );
158 0471 2
159 0472 2 ! If an extension was done on a file which has Cathedral windows, it is
160 0473 2 ! necessary to remap the file to correctly map the extended portion of the
161 0474 2 ! file.
162 0475 2
163 0476 2
164 0477 2 IF .WINDOW[WCBSV_CATHEDRAL] AND NOT .WINDOW[WCBSV_COMPLETE]
165 0478 2 THEN REMAP_FILE ();
166 0479 2
167 0480 2 ! Attempt to map the transfer with the existing window. If the map fails
168 0481 2 ! completely, turn the window and try once more. When any blocks map,
169 0482 2 ! return the relevant data.
170 0483 2
171 0484 2
172 0485 2 DECR I FROM 2 TO 1 DO
173 0486 2 BEGIN
174 0487 2
175 0488 2 LBN = KERNEL_CALL (MAP_WINDOW, .VBN, .WINDOW, .COUNT, .UNMAPPED);
176 0489 2 IF .LBN NEQ -1 THEN EXITLOOP;
177 0490 2
178 0491 2 HEADER = READ_HEADER (0, .FCB);
179 0492 2 KERNEL_CALL (TURN_WINDOW, .WINDOW, .HEADER, .VBN, .FCB[FCBSL_STVBN]);
180 0493 2 PMS$GL_TURN = .PMS$GL_TURN + 1; ! count window turn in PMS data base
```

MAPVBN
V04-000

M 3
16-Sep-1984 01:10:45
14-Sep-1984 12:29:45

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[F11A.SRC]MAPVBN.B32;1 Page 5
(2)

```
: 181
: 182
: 183
: 184
: 185
: 186
```

0494 3
0495 2 END;
0496 2
0497 2 RETURN .LBN;
0498 2
0499 1 END;

! end of routine MAP_VBN

.TITLE MAPVBN
.IDENT \V04-000\

.EXTRN PM\$SGL TURN, MAP WINDOW
.EXTRN READ_HEADER, TURN WINDOW
.EXTRN REMAP_FILE, SY\$CMKRNL

.PSECT \$CODE\$,NOWRT,2

.ENTRY MAP_VBN, Save R2,R3,R4,R5,R6,R7,R8,R9,R10 : 0380
MOVAB @NSYS\$CMKRNL, R10
SUBL2 #4, SP
MOVL WINDOW, R2 : 0444
MOVL 24(R2), FCB
MOVL VBN, R5 : 0445
BEQL 1\$
CMPL R5, 56(FCB)
BLEQU 2\$
MNEGL #1, R0 : 0446
RET
MOVL 12(FCB), R0 : 0455
BEQL 3\$
CMPL 44(R0), R5 : 0456
BGTRU 3\$
MOVL R0, FCB : 0458
BRB 2\$
CMPB (AP), #3 : 0463
BLSSU 4\$
MOVL BLOCK_COUNT, COUNT : 0464
BRB 5\$
MOVL #1, COUNT : 0463
CMPB (AP), #4 : 0467
BLSSU 6\$
MOVL UNMAPPED_BLOCKS, UNMAPPED : 0468
BRB 7\$
MOVAB DUMMY, UNMAPPED : 0467
BBC #6, 11(R2), 8\$: 0477
BBS #5, 11(R2), 8\$
CALLS #0, REMAP_FILE : 0478
MOVL #2, I : 0492
PUSHL UNMAPPED : 0488
PUSHR #^M<R2,R8>
PUSHL R5
PUSHL #4
PUSHL SP
PUSHAB MAP_WINDOW
CALLS #7, SY\$CMKRNL
MOVL R0, LBN
CMPL LBN, #-1 : 0489

07FC 00000
5A 00000000G 9F 9E 00002
5E 04 C2 00009
52 08 AC D0 0000C
53 18 A2 D0 00010
55 04 AC D0 00014
06 13 00018
38 A3 55 D1 0001A
04 1B 0001E
50 01 CE 00020 1\$:
04 00023
50 0C A3 D0 00024 2\$:
0B 13 00028
55 2C A0 D1 0002A
05 1A 0002E
53 50 D0 00030
EF 11 00033
03 6C 91 00035 3\$:
06 1F 00038
58 0C AC D0 0003A
03 11 0003E
58 01 D0 00040 4\$:
04 6C 91 00043 5\$:
06 1F 00046
57 10 AC D0 00048
03 11 0004C
57 6E 9E 0004E 6\$:
0A 0B A2 06 E1 00051 7\$:
05 0B A2 05 E0 00056
0000G CF 00 00058
54 02 D0 00060 8\$:
0104 57 DD 00063 9\$:
8F BB 00065
55 DD 00069
04 DD 0006B
5E DD 0006D
0000G CF 9F 0006F
6A 07 FB 00073
56 50 D0 00076
8F 56 D1 00079

FFFFFFFF

0000G	CF	29	12	00080	BNEQ	10\$:	
	59	53	DD	00082	PUSHL	FCB	:	0491
		7E	D4	00084	CLRL	-(SP)	:	
		02	FB	00086	CALLS	#2, READ HEADER	:	
		50	DD	0008B	MOVL	R0, HEADER	:	
	2C	A3	DD	0008E	PUSHL	44(FCB)	:	0492
		55	DD	00091	PUSHL	R5	:	
		8F	BB	00093	PUSHR	#*M<R2,R9>	:	
		04	DD	00097	PUSHL	#4	:	
		5E	DD	00099	PUSHL	SP	:	
		CF	9F	0009B	PUSHAB	TURN WINDOW	:	
6A		07	FB	0009F	CALLS	#7, SYSS\$CMKRNL	:	
	00000000G	00	D6	000A2	INCL	PM\$SGL_TURN	:	0493
B8		54	F5	000AB	SOBGTR	I, 9\$:	0485
50		56	DD	000AB	MOVL	LBN, R0	:	0497
		04	000AE	10\$:	RET		:	0499

; Routine Size: 175 bytes, Routine Base: \$CODE\$ + 0000

; 187 0500 1
; 188 0501 1 END
; 189 0502 0 ELUDOM

PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	175	NOVEC,NOWRT, RD , EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	7	0	1000	00:01.9

COMMAND QUALIFIERS

; BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:MAPVBN/OBJ=OBJ\$:MAPVBN MSRC\$:MAPVBN/UPDATE=(ENH\$:MAPVBN)

; Size: 175 code + 0 data bytes
; Run Time: 00:07.4

MAPVBN
V04-000

^{B 4}
16-Sep-1984 01:10:45

VAX-11 Bliss-32 V4.0-742

Page 7

: Elapsed Time: 00:24.2
: Lines/CPU Min: 4048
: Lexemes/CPU-Min: 12870
: Memory Used: 99 pages
: Compilation Complete

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VAX/VMS V4.0

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